



Before you start

The organization

SDG is a Dutch organization, focussing on the amateur & semi-pro competitive gaming market. The organization is a legally registered company with clear company values.

Even as we all are volunteers, we act as professionals. SDG wants to grow, we want to play a substantial role in the future. Therefore we have a professional approach from day one.

1

Sponsors

The organization needs income to assure the future of the organization and the teams. Income depends e.g. on regular spread content. Gaming is serious, but never generates sufficient money to be successful in the gaming business. Sponsors do generate money. They only want to work with successful, reliable organizations that are able to create a broad range of media coverage. (SDG will develop other potential sources of income.)

The teams

We do not accept teams who “just play for fun”. Gaming is serious business, with a huge future potential. You need to be serious too: you need to be a solid team and each individual team member must spend serious time on practicing and playing.

Obligations

Every new team has to earn the support of SDG. We contract teams including a probation period. In this probation period we expect regular online results, a frequent communication & a weekly delivery of content. We do not support offline events during the probation period. We do support online ladders, cups, etc. during the whole contract period.

We are ONE

Remember: At the end there is only ONE team: SDG. We are all team members of the one and same big team, and we all work together. No matter where we live, what language we speak and what cultural background we have.

Send your form to hrm@sd-gaming.com



Questionnaire

General

Describe in app 25 sentences your team.

Each team member: write a bio of app. 25 sentences (see for an example our website).

Give a shortlist with the (online and offline) results of the last 6 months of your team.

Provide photos of the individual team members (white background, black t-shirt, photo from the waist; format 516x169 pixels).

2

Questions

1. What is the goal of the team for the coming season? And what is the long term goal?
2. What are the personal goals of the current team members (a. in gaming b. in personal life)?
3. What are the personal goals of the team manager & coach (a. in gaming b. in personal life)?
4. What are personal data of the current team members:
 - a. name, age, gender, gamer tag, role, shirt size
 - b. address (including country), email address, skype, twitter
 - c. current personal position (studying, working, other)
 - d. current personal situation (living with parents/ with partner/ alone / other)
 - e. period being member of this team
5. How do the current members combine work/study with gaming (praccing, playing) and a private life?
6. How solid is the team? How often team members left the team in the past 12 months, and for what reason?
7. Do you have a Manager? If yes, what is his/her role? What are his/her costs & benefits?
8. Do you have a Coach? If yes, what is his/her level? What are his/her costs?
9. In what way do you practice in game skills;
10. In what way do you practice in real life social - and communication skills?
11. What type & version of game does your team play (competitive gaming)? Which 3 maps are your team's favorites (if applicable)?
12. Describe the past & future (as you see it) of competitive gaming in your country.
13. Describe the national gaming scene: name the top 5 teams, the top 3 events in your country and the 3 main events close to your country.
14. Describe the top 3 online (national and international) ladders and cups. What do you see as the possible rankings of your current team? Motivate the rankings.
15. Describe in detail what you offer to SDG
16. Describe in detail what you expect of SDG

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